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languages and technologies proficient.

javascript. react. mobx. webpack. node.js. express. html5/css3. sass. tape. mocha. chai. enzyme, jasmine, tdd. mongodb. sql. python, flask, jinja2, travisci, circleci, aws (s3), git.

exposure.

java. redux. d3.js. cordova. highcharts. tableau. junit. intellij. xcode. heroku.

professional experience

software engineer. magicbus

 engineered new route campaigns and bulk ride feature utilizing javascript, react and mobx, leading to a 20% increase in ridership and creation of consistent revenue stream - developed ios and android implementation of magicbus platform with cordova and xcode to enable multiplatform compatibility, projected to improve app discoverability by 3x. followed tdd to develop modular ui components in javascript & react, writing 300+ unit tests with tape, enzyme and jasmine, achieving 80% coverage of frontend codebase. incorporated full platform analytics & error reporting via google tag manager, enabling operations & marketing to build >60 metrics; optimized engineering time by 20% weekly. crafted >20 marketing assets and icons for product and ads using illustrator and svg.

product design intern. salesforce

- designed a contextual intranet and browser plugin to share organizational knowledge by conducting 20+ user interviews and 5 usability tests.

Ied workshops across >20 teams to foster design thinking & learn javascript and react.

digital analyst. nickelodeon

prototyped nickvision, an augmented reality app; pitched app to senior execs & viacom cfo.

• restored traffic of 10,000 unique clicks to platform by resolving ui errors during redesign.

featured projects

software engineer & designer. et al. health berkeley, ca. 2016 uses peer-reviewed medical journals to connect patients with rare diseases to physicians. created fully accessible (aa certified) platform utilizing python, flask and sass, winning 3rd place of 200 applicants in uc berkeley big ideas competition, & the james r. chen award. • reduced 80% of http requests to restful api by refactoring data collection logic to backend.

full stack engineer. iot gym

a physical web platform for gym equipment that adds sms recommendations and iot integration.

- constructed restful node/express api with eddystone beacons and twilio api integration.
- documented endpoints in activity stream schema and iot activity vocabulary on github.

designer & developer. dance dance

a wearable sweater-based platform for publishing motion data and converting it to light .

- used the pubnub api to turn arduino/accelerometer/wifi shield into a data platform.
- published project in the ischool review, a showcase of work from ischools worldwide.

education

university of california, berkeley. master of information management & systems. 2016. university of connecticut. ba, individualized: social interaction & new media. 2014.

user-focused engineer armchair economist design enthusiast visual notetaker the nerdy friend

community involvement

technical mentor. code 510. 2016. general volunteer. typosf. futures of web design. forwardjs. 2015 - 2016. general member. urguahart band. sf freedom band. openhouse sf. 2016 - present.

berkelev, ca. 2015,

san francisco, ca. 2016-2017

san francisco, ca. 2015

new york, ny. 2014

berkeley, ca. 2016